



## RYAN VILLE - CHARACTER BOOKLET

CHARACTER DESCRIPTION: Male, Burly blacksmith, wants to be a knight.  
Rough clothes, like burlap. Leather vest.

In the spirit of a Renaissance Fair, we have sprinkled in a few medieval or Shakespearean terms throughout the following scripts. Feel free to omit/replace them—or add more!

Fie	For shame!
Forsooth	in truth; in fact; indeed
Gadzooks! or Zounds!	Mild oaths, like “Gosh!”
Knave	A young boy, a servant
Mayhap	Maybe
Prithee	A shortened form of “I pray thee,” the equivalent of “please”
Thee, thou	You
Thy, Thine	Yours
Wherefore?	Why?

**SPOILER ALERT! DO NOT OPEN THIS BOOKLET UNTIL THE HOST STARTS  
THE GAME!**

# **RYAN VILLE**

Burly blacksmith, wants to be a knight.

## **ABOUT YOU (to share with others while mingling):**

You are one of the costumed performers at Ye Olde Renaissance Faire. However, as blacksmith, you don't just pretend to hammer hot iron—you really hammer it. You take care of the knights' weapons and armor.

## **WHAT OTHERS DON'T KNOW ABOUT YOU (keep this secret)**

The Green Knight knew that you wanted to become a knight yourself, and offered to give you free lessons. After a while, you realized that he was teaching you everything wrong and sending videos of your mistakes to Harda Snales, the Faire owner. You'd never get a knight job until he was gone—one way or the other.

## **INTRODUCE YOURSELF AT THE START OF THE GAME BY READING THIS:**

My name is Ryan Ville, and I work here as a blacksmith, keeping all the knights looking good. I'd prefer to be a knight myself, but there's no horse big enough to carry me and my mighty muscles.

# **STOP!**

**DO NOT READ ON UNTIL THE HOST INSTRUCTS YOU TO!**

## **ROUND 1 QUESTIONING**

When asked by another guest at the party, read the statement below, or improvise based on the information below.

### **ROUND 1 QUESTIONING ANSWER IF INNOCENT**

Anyone, I guess. I often left my keys hanging by my anvil while I walked around the Faire. Who would want those old broken lances? They're all dull anyway!

### **ROUND 1 QUESTIONING ANSWER IF GUILTY**

Anyone, I guess. I often left my keys hanging by my anvil while I walked around the Faire. I knew those broken lances might be sharpened, but I never thought of them as weapons—I swear!

***AFTER YOU HAVE READ YOUR ANSWER IT'S TIME TO ASK A QUESTION OF ANOTHER GUEST FROM THE QUESTION MENU.***

**STOP!**

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## **ROUND 2 QUESTIONING**

When asked by another guest at the party, read the statement below, or improvise based on the information below.

### **ROUND 2 QUESTIONING ANSWER IF INNOCENT**

Yeah, the Green Knight offered to give me free lessons, but then I realized that he was teaching me everything wrong and sending videos of my mistakes to Harda Snales. He had a really sick sense of humor.

### **ROUND 2 QUESTIONING ANSWER IF GUILTY**

Yeah, the Green Knight offered to give me free lessons, but then I realized that he was teaching me everything wrong and sending videos of my mistakes to Harda Snales. I knew I'd never get a knight job until he was gone.

***AFTER YOU HAVE READ YOUR ANSWER IT'S TIME TO ASK A QUESTION OF ANOTHER GUEST FROM THE QUESTION MENU.***

**STOP!**

**DO NOT READ ON UNTIL THE HOST INSTRUCTS YOU TO!**

## **ROUND 3 QUESTIONING**

When asked by another guest at the party, read the statement below, or improvise based on the information below.

### **ROUND 3 QUESTIONING ANSWER IF INNOCENT**

Yeah, I have pretty much every kind of blacksmith tool.

### **ROUND 3 QUESTIONING ANSWER IF GUILTY**

Yeah, I have pretty much every kind of blacksmith tool. In fact, most of them would be better at killing someone than a broken lance, no matter how sharp.

***AFTER YOU HAVE READ YOUR ANSWER IT'S TIME TO ASK A QUESTION OF ANOTHER GUEST FROM THE QUESTION MENU.***

**STOP!**

**DO NOT READ ON UNTIL THE HOST INSTRUCTS YOU TO!**

## **THE FINAL STATEMENTS**

Based on the number on your Who Did It Slip, read your final statement below. If you are innocent, read the INNOCENT paragraph. If you are the murderer, Read the MURDERER paragraph.

### **AT THE END OF THE GAME READ THE FOLLOWING**

**If you're INNOCENT, read:**

Lately, I've realized that my dream of becoming a knight was never going to come true—I'm just too darn big. So there was no need for me to kill the Green Knight.

**If you're THE MURDERER, read:**

Yeah, I did it. He kept jeering at me for being too clumsy and all the while he was training me to look stupid. So I decided to kill him, and I thought that a jousting lance would be poetic justice for a nasty knight. I used my own keys, found a good length of broken lance and sharpened it with my blacksmithing tools. Then I sneaked backstage when I knew he would be alone, and let him have it. I loved seeing the surprise on his face!

**THE END!**